Appendix 11
Mixed Team Competitions

RIFLE AND PISTOL MIXED TEAM EVENTS

1.1 10m Air Rifle and 10m Air Pistol Events

1.1.1 This Rule provides special technical rules for the 10m Air Rifle and Air Pistol Mixed Team Events.

1.1.2 Mixed Team Composition
Two (2) Athletes from each nation (1 male & 1 female)

- Athletes that compete as ‘MQS only’ athletes for other Events at that the Competition may compete as a ‘Full’ athlete for the Mixed Team events.

1.1.3 National identification / Dress code
a) The athletes from each nation must display their national identification on their shooting clothing as follows:
b) Rifle: The name of the country denoted by 3 letters as determined by the IPC on their jacket pocket (or in a similar location if no jacket pocket exists) on the side which is turned to the audience. If the NOCNPC is already on the shooting jacket, a national flag should be placed or attached to the pocket (or similar) facing the audience.
c) Pistol: The name of the country denoted by 3 letters as determined by the IPC should be placed on the sleeve of the T-shirt/sports jacket on the side which is turned to the audience.

1.1.4 Mixed Team Entries
a) Nations may enter a maximum of two teams in one Competition as per ISSF entry rules. Team members may be changed for other athletes registered in the Competition no later than 12:00 hours on the second day before the day of the mixed team Competition.
b) The entry fee for each team will be published in the Competition general information.

1.1.5 Competition Format
10m Mixed Team events will be conducted in two stages:
a) QUALIFICATION (2 parts)
b) FINALS (Consisting of a Bronze Medal Match and a Gold/Silver Medal Match)

1.1.6 Mixed Team Scores
Scores and rankings are based on the total scores of the two team members.
1.1.7 Coaching
   a) During qualification, non-verbal coaching is allowed,
   b) During the medal matches, each team is allowed one (1) coach who must be seated where he/she can have access to and can communicate with their athletes. The coach may request a “Time-out” by raising a hand immediately after the completion of a round whilst the announcements are being made. This may be requested once only during each Medal Match. The Coach may approach and speak to his/her athlete(s) on the firing line, for a maximum time of thirty (30) seconds, commencing when the Coach reaches the athletes.
   c) The time will be controlled by the Jury member in Charge, who must announce “Time” when the thirty seconds have expired, and the Coach must immediately return to his/her seat. If a “Time-out” is requested by one team, the Coach of the other team may also approach and speak to his/her athlete(s) at the same time. This does not affect the opportunity of the other team to request their own Time-out.

1.1.8 Firearm Malfunctions
   a) Malfunctions in Qualification will be governed according to ISSF Rule 6.13.
   b) Malfunctions in the Final Medal Matches will be governed according to ISSF Rule 6.17.1.6. (Only one (1) allowable malfunction is permitted for each team during the Medal Match).

1.1.9 EST Complaints and Score Protests
   a) EST complaints during the Qualification will be decided according to Rule 6.16.5.2
   b) See ISSF Rule 6.18.4.7 for EST complaints during Final Medal Matches.

1.1.10 Protests
   a) Protests during the Qualification will be decided according to ISSF Rule 6.16.
   b) Protests made during Finals will be decided by the Finals Protest Jury according to ISSF Rules 6.17.1.10.d and 6.17.6.

1.1.11 Victory Ceremonies
   Victory Ceremonies for Mixed Team events will be conducted according to WSPS Rules.

1.2 QUALIFICATION —Part
1.2.1 Location
   Mixed Team Qualifications will be fired on the Qualification Range in one or more relays.
1.2.2 Allocation of firing points

a) The firing points of the teams will be allocated by a random computer draw according to ISSF Rule 6.6.6.

b) Teams from the same nation must not be positioned next to each other.

c) Members of One spare line will be left between each team shoot next to each other unless determined otherwise by WSPS.

1.2.3 Call to Line

a) For each Qualification relay, the Chief Range Officer will call the athletes to the line fifteen (15) minutes before the scheduled start time.

b) Athletes will be allowed five (5) minutes to set up their equipment on their allocated firing points.

c) Athletes may not unbox their rifle/pistol nor place any equipment on their firing points until the CRO calls them to the line.

d) After athletes are called to the line, they are permitted to handle their rifle/pistol, remove safety flags, dry-fire and carry out holding and aiming exercises before the start of the Preparation and Sighting Time.

e) In the Final, athletes may not remove the safety flags or dry fire until the Preparation and Sighting Time starts.

1.2.4 Preparation and Sighting Time

Athletes must be allowed ten (10) minutes Preparation and Sighting Time with unlimited sighting shots before the start of the match.

a) The Preparation and Sighting Time must be timed to end approximately thirty (30) seconds before the official starting time of the match.

b) Pre-competition checks by the Range Officers must be completed during the five (5) minutes before the Preparation and Sighting Time starts;

c) The Preparation and Sighting Time begins with the command “PREPARATION AND SIGHTING TIME...START”. No shot may be fired before the command “START”;

d) If an athlete fires a shot before the “START” command for Preparation and Sighting time, the first competition shot must be scored as a miss, (0). If safety is involved the athlete may be disqualified

e) After nine minutes and thirty seconds of the Preparation and Sighting Time have elapsed, the CRO must announce “30 SECONDS”;

f) At the end of the Preparation and Sighting Time, the Chief Range Officer must command, “END OF PREPARATION AND SIGHTING...STOP”. There must be a brief pause of approximately thirty (30) seconds when the Target Officer will reset the targets for match firing, and;
g) If an athlete fires a shot after the command, “END OF PREPARATION AND SIGHTING...STOP” and before the “MATCH FIRING...START” command, the shot must not be counted as a match shot.

1.2.5 Number of Match Shots and Time Limit
a) In Qualification Part 1, each team member will fire thirty (30) match shots (60 total shots per team), with a time limit of thirty (30) minutes. Each athlete fires independently of their partner.

1.2.6 Scoring
In the Qualification rounds, decimal ring scoring (ISSF Rule 6.3.3.1) will be used for the 10m Rifle Mixed Team event. Full ring scoring will be used for the 10m Pistol Mixed Team event.

1.2.7 Team Ranking
a) The scores of each team member will be added together and the team results will be ranked. The eight (8) top-ranked teams will proceed to the medal matches. The Mixed Teams ranked 1 and 2 after Qualification proceed to the Gold Medal Match. The Mixed Teams ranked 3 and 4 after Qualification proceed to the Bronze Medal Match.
   b) Ties will be broken by applying ISSF Rule 6.15.1 to the team scores (total of the two team member scores).

1.3 QUALIFICATION — Part 2

1.3.1 Procedure
There should be a ten (10) minute break between Qualification Part 1 and the start of Preparation and Sighting time of Part 2.
The top eight (8) ranked teams from Qualification Part 1 will move to firing-points in a designated part of the range so that they are positioned next to each other, with a reserve firing-point between each team. Members of each team shoot next to each other. Firing-points for each team are allocated randomly by software.
Athletes who do not qualify for Part 2 should remove their equipment from the firing line as soon as possible.

1.3.2 Call to Line
Athletes will be called to the line ten (10) minutes before the scheduled start time of Part 2.
If there is only one relay in Qualification Part 1 and the schedule or range conditions make it more convenient, the athletes should remain on their original firing-points for
Part 2. In this case, the Chief Range Officer will command athletes to, “Take your positions” five (5) minutes before the scheduled start time of Part 2.

1.3.3 Preparation and Sighting
Time Athletes who move firing points after Qualification Part 1 will have seven (7) minutes to set up their equipment followed by three (3) minutes to fire sighting shots. Athletes who remain on their original firing-points after Qualification part 1 will have two (2) minutes to take their positions followed by three (3) minutes to fire sighting shots.

1.3.4 Number of Match Shots and Time Limit
In Qualification Part 2, each team member will fire twenty (20) Match shots (40 total shots per team), in a time limit of twenty (20) minutes.

1.3.5 Scoring
a) Scoring will be as in Part 1 (ISSF Rule 6.18.2.6)
b) Team scores from Qualification part 1 are not carried forwards to Part 2. All teams start from zero.
c) The scores of each team member will be added together and the team results will be ranked. The four (4) top-ranked teams will proceed to the Finals.
d) Teams ranked 1st and 2nd will compete against each other in the Gold Medal Match.
e) Teams ranked 3rd and 4th will compete against each other in the Bronze Medal Match

1.4 FINAL (Medal Matches)
The Final consists of a Bronze Medal Match followed by a Gold/Silver Medal Match. The procedure for conducting both Medal Matches will be the same, with appropriate wording used by the CRO in each case.

1.4.1 Location
10m Rifle and Pistol Mixed Team Finals must, if possible, be fired on a Finals Range. Results monitors visible to both members of each team must be available on the FOP.

1.4.2 Procedure
a) No bib numbers will be worn in the Medal Matches.
b) Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range and wait to be called to the line.
c) No bags or transport-boxes may be left on the Field of Play.

1.4.3 Finals Officials
The conduct and supervision of Mixed Team Finals will be in accordance with ISSF Rule 6.17.1.10.

1.4.4 Reporting and Start Times
a) The Start Time for the Final is when the CRO begins the commands for the first competition shot of the Bronze Medal Match.
b) All eight athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least thirty (30) minutes before the Start Time. A two-point (2) penalty will be deducted from the score of the first competition series if one or two team members do not report on time. Each team may be accompanied by one Coach.
c) If the Victory Ceremony is scheduled after the Final, all athletes must report with a national team uniform appropriate for a Victory Ceremony. Juries must complete equipment checks during the reporting period and as soon as possible after each athlete reports.
d) Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to wait to be called to the line.
e) Teams for each Medal Match and their Coaches must be assembled in firing point order, for the call to the line, ten (10) minutes before the Start Time. Refer to the WSPS Finals Commands document available on the WSPS website.

1.4.5 Allocation of firing points
a) For the Bronze Medal Match, the team ranked third after Qualification should take positions on firing points C and D, with the team ranked fourth on firing points F and G.
b) For the Gold/Silver Medal Match, the team ranked first after Qualification should take positions on firing points C and D, with the team ranked second on firing points F and G.
c) Team members may change positions for the Medal Matches. If a change is desired, at the time of reporting for the Final, the team Coach must inform the RTS Jury which team member will shoot on the left and which team member will shoot on the right.

1.4.6 Scoring
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a) All shots in the Medal Matches (both Rifle and Pistol) will be scored with decimal scoring.

b) The team with the highest combined score in each round, compared against the other team in the Match, wins two (2) points.

c) In case of equal scores each team receives one (1) point.

d) The first team to reach sixteen (16) points or more will win the Match.

e) In case of a tie where both teams have scored at least sixteen (16) points, the Match will continue with one (1) additional shot fired by both members of each team to decide the tie.

f) If the scores are still tied the teams will continue to shoot additional shots on command until the tie is broken.

1.4.7 EST Complaints during Finals

a) During the Sighting time, if a team member or coach complains, or a Range Official observes that a paper strip is failing to advance, the CRO must command athletes to stop shooting and direct the Technical Officer to fix the problem. The sighting time must then be re-started.

b) If a team member complains that his target fails to register or that there is an unexpected zero or unexplained miss, the following steps must be taken:

c) The Jury Member in Charge must direct the athlete whose target malfunctioned to fire another shot. If the additional shot registers, the value of the additional shot will be counted and the missing shot will be ignored. If the additional shot does not register, the Jury must stop the competition and move the athlete to a reserve target.

d) If an athlete is moved to a reserve target, when ready to resume, all athletes will be given two (2) minutes of unlimited sighting shots. The athlete who was moved will then fire his/her match shot in fifty (50) seconds and the competition will continue.

1.4.8 Call to the Line and Presentation

Eight (8) minutes before the published Start time of the Medal Match, the CRO will call all athletes in the Final to the firing line by commanding “ATHLETES TO THE LINE.” All athletes must pause on the firing line and turn to face the spectators as the CRO announces “LADIES AND GENTLEMEN, PLEASE WELCOME THE ATHLETES IN THE (10 METER AIR RIFLE/AIR PISTOL) MIXED TEAM BRONZE/(GOLD) MEDAL MATCH.” After pausing for applause, the CRO will command “TAKE YOUR POSITIONS.” The athletes must then turn and go directly to their assigned firing points.

The two (2) Mixed Teams (Bronze Medal Match) and the two (2) Mixed Teams (Gold/Silver Medal Match) will enter the FOP one at a time. As each athlete enters the FOP the Announcer will introduce them and their Coach to the spectators. They must
stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge and the Chief Range Officer.

1.4.9 Preparation Position and Sighting Time
After one (1) minute three (3) minutes, the CRO will command: “THREE MINUTES PREPARATION AND SIGHTING TIME...START”. After two (2) minutes and thirty (30) seconds, the CRO will announce: “30 SECONDS.” After three (3) minutes, the CRO will command “STOP...UNLOAD.”

1.4.10 Presentation of Teams
After the command “STOP...UNLOAD,” Finalists must open the rifle/pistol actions and insert their safety flags. Rifle finalists may remain their position during the presentation, but must lower their rifles from their shoulders, keep them down throughout the presentation and turn their heads towards the spectators. Pistol finalists must lay their pistols down and turn to face the spectators for the presentation. A Range Officer must verify that their rifle/pistol actions are open with safety flags inserted. After finalists’ rifles/pistols are checked, the Announcer will introduce the finalists, CRO and Jury Member-in-Charge according to ISSF Rule 6.17.1.12. Immediately after the presentation, the CRO will command “TAKE YOUR POSITIONS.”

1.5. MEDAL MATCH PROCEDURE
a) One (1) minute after the athletes have taken their positions, the CRO will command:
  b) “FOR THE FIRST COMPETITION SHOT, LOAD...five (5) seconds...START”.
  c) Each team member will fire a single shot in a maximum time of fifty (50) seconds.
  d) Either athlete may fire first.
  e) The CRO may call “STOP” after all athletes have fired.
  f) Immediately after the command “STOP,” the team with the highest combined score of each round will be announced together with the number of points awarded.
  g) The Announcer will give 15-20 seconds of comments. WSPS Finals Commands document available on the current ranking of the teams and notable scores. Individual shot scores are not announced WSPS website.
  h) The firing sequence will be repeated until the Medal Match is decided.

1.5.1 Bronze Medal Match Completion
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a) As soon as the Bronze Medal Match is decided, CRO will command “STOP...UNLOAD” declare “RESULTS ARE FINAL” and announce the Bronze Medal Winning team.
b) A Range Officer must verify that the rifle/pistol actions are open with the safety flags inserted.

1.5.2 Change-Over between Medal Matches
   a) The athletes in the Bronze Medal Match must leave the Field of Play to place their rifles/pistols in a safe place in the Reporting Area but may return to sit and watch the Gold/Silver Medal Match.
b) After at least five (5) minutes, from the end of the Bronze Medal Match and after the targets have been checked by the RTS Jury and the CRO has declared, “Range clear”, athletes for the Gold/Silver Medal Match and/or their Coaches, must be allowed to place their equipment on their firing-points.
c) They must then leave the range to wait to be called to the line.

1.5.3 Gold/Silver Medal Match Completion
   a) As soon as the Medal Match is decided CRO will command “STOP...UNLOAD” declare “RESULTS ARE FINAL” and announce the Gold and Silver Medal Winning teams.
b) A Range Officer must verify that the rifle/pistol actions are open with the safety flags inserted.
c) The Gold and Silver Medallists must be joined on the Field of Play by the Bronze medallists and the Jury will line them up, as in the Individual Finals, for official photographs and announcements. Athletes may be allowed to hold their rifles/pistols for the photographs so the Bronze medallists must retrieve them from the Reporting Area and return without delay.

1.5.4 Finals Production and Music
   a) During the Qualification stage music is allowed.
b) During the Medal Matches music should be played.
c) The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Medal Matches.

1.5.5 Irregular or disputed matters
   ISSF General Technical Rule 6.17 will apply to matters not mentioned in the above rules. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.