

## Branding on Team Uniform, Competition Clothing & Equipment Guidelines

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## 1. Introduction

These guidelines outline how the Commonwealth Sport Policy – Branding on Team Uniform, Competition Clothing and Personal Equipment is to be implemented. The Policy outlines the general rules for the different categories of clothing, accessories and equipment for the Commonwealth Games and is to be used in conjunction with these Commonwealth Sport Guidelines for Branding on Team Uniform, Competition Clothing and Equipment. Compliance with the Policy and these Guidelines is a condition of the Entry and Eligibility Conditions Form for Glasgow 2026.

Commonwealth Sport requires that there shall be no advertising or publicity on competition clothing and personal equipment used or worn at the Commonwealth Games or Commonwealth Youth Games. The purpose of this Policy is to clarify how the Identification of the Manufacturer and other authorised identifications may be used in general and specific situations.

Commonwealth Sport shall be the sole authority to finally determine whether the use of a manufacturer name, designation, trademark, logo or other distinctive sign complies with this Commonwealth Sport Policy.

## 2. Definitions

Name	Definition
Commonwealth Sport	Means the brand name of the Commonwealth Games Federation used to describe the activities of the CGF
Participant	Means any athlete, official and any other accredited person within the Commonwealth Sport venues, site or press areas
Authorised Identification	Means any of the following identifications:
Identification of the Manufacturer	Means the normal display of the name, designation, trademark, or logo or any other distinctive sign of the manufacturer of an Item (excluding encrypted or encoded supports, such as barcodes or QR codes, as well as URLs, social media accounts and hashtags), including, in particular, but without limitation, Exclusive Identifiers (as defined below).
CGA logo	Means the official symbol of a participating CGA, as approved by Commonwealth Sport.
Commonwealth Sport Logo	Means the official Commonwealth Sport Logo.
Games Logo	Means the official Logo of the relevant edition of the Commonwealth Games or Commonwealth Youth Games, as approved by Commonwealth Sport
Games Wordmark	Means the name of the relevant edition of the Commonwealth Games or Commonwealth Youth Games eg "Glasgow2026"
Logo	Means the official symbol, emblem or graphic design which identifies an organisation or product
Non-Commercial Logo	Means the official logo of a non-commercial brand or organisation that is providing additional revenue in support of a Team or CGA
Product Technology Identification	Means the technical identification (which shall not include any Identification of the Manufacturer, or any part thereof) used on Clothing to identify any fabric technology (eg Dri-Fit ® or Therma ®).

Name	Definition
ltem	Means any piece of clothing, accessory or any other item used or worn by any person participating in the Commonwealth Games or Commonwealth Youth Games, appearing on the field of play or within other Games venues and sites, including but without limitation to the following:
Accessory	Means any article that is of an accessory nature (e.g. bag, towel, eyewear, arm bands, gloves, socks, etc.), worn or used by a Participant. These articles are not essential to the participation in the event.
Clothing	Means any piece of attire (including, without limitation, team uniform and competition clothing as prescribed within the rules of each sport) worn by a Participant, excluding Accessories and Footwear.
Footwear	Means shoes or boots worn by a Participant.
Sports Equipment	Means any sport specific and necessary equipment used during sports competition (such as rackets, bicycles, hockey sticks, etc.). These articles are essential to the participation in the event.
Mobility Equipment	Means any equipment used by a participant for mobility purposes (e.g. wheelchair, prosthetics).

Name	Definition
Sport Brand	Means an Identification of the Manufacturer principally used in the business of manufacturing, providing, distributing and selling sporting goods and which is (i) not principally used for non-sport products, (ii) not confusingly similar or identical to an identification used in another line of business, unrelated to sporting goods.
Clothing Brand	Means an Identification of the Manufacturer principally used in the business of manufacturing, providing, distributing and selling clothes and which is (i) not principally used for non-clothes products, (ii) not confusingly similar or identical to an identification used in another line of business, unrelated to clothes

## 3. General Principles

Unless specifically mentioned otherwise (in particular in any published Sport specific rules) or unless otherwise indicated in writing by Commonwealth Sport, the following rules and general principles shall apply:

- The competition clothing and uniforms of the athletes and officials must include either:
  - the official Logo of the CGA (and not an NOC/NPC Logo), or
  - the official Logo of the CGA used in conjunction with the Games Wordmark.
- The use of the Commonwealth Sport Logo (as supplied by Commonwealth Sport), the Games Logo (as supplied by the Organising Company) in addition to the CGA Logo is optional and subject to Commonwealth Sport's approval and the OC's brand guidelines.
- The use of a Non-Commercial Logo may be permitted as a benefit extended to a non-Commercial organisation that provides additional revenue in support of a CGA. This permission will be subject to written approval by Commonwealth Sport.
- There shall be no advertising or publicity on personal equipment and clothing used or worn at the Commonwealth Games or Commonwealth Youth Games,
- Identification of the Manufacturer (name and/or logo) of the equipment and/or clothing may appear, if not marked conspicuously or prominently for advertising purposes as set out in this document.
- No Identification other than an Authorised Identification may appear on any

Item and no use of any Identification of the Manufacturer or Item may be used for advertising purposes.

Participants must refrain from contributing to or participating in any
 conspicuous advertising within Commonwealth Games or Commonwealth
 Youth Games venues and sites, and in particular on the field of play.

The word 'identification' means the normal display of the name, designation, trademark, logo or any other distinctive sign of the manufacturer of the item, appearing not more than once per item.

For the avoidance of doubt, when referring to a "person participating in the Commonwealth Games" or a "participant", this document refers to any accredited athlete or CGA official within Commonwealth Games venues, sites and press areas.

The rules will be applied to all team uniform, competition clothing, accessories and equipment that the participant wears, and for the avoidance of doubt includes the following areas and activities at the Commonwealth Games and Commonwealth Youth Games:

- Back of House at a Competition Venue
- Medal/Victory Ceremonies
- On the Field of Play
- In Mixed Zones or other press areas in Venues
- Athletes' Village
- Opening & Closing Ceremonies, i.e., back of house and on the Field of Play
- Team Welcome Ceremonies.

## 4. Size and Frequency of Manufacturer's Identification

The requirements below outline the size and frequency of the Manufacturer's Identification, subject to any stricter International Federation (IF) rules which would prevail for each concerned sport, as indicated in the sport-by-sport section any published Sport specific rules and as long as such identifications are deemed not conspicuous or prominent by Commonwealth Sport:

Item	Maximum size and frequency
Clothing	<ul> <li>One identification of the manufacturer (logo, name or combination) may appear on each article of clothing worn by athletes and team officials (vest, shorts, track-pants etc), the maximum area of which shall be 30 cm<sup>2</sup> (e.g. 5cm x 6cm or 3cm x 10cm).</li> </ul>
	<ul> <li>One Identification of the Manufacturer will be permitted on zippers and buttons, and should appear in the same colour as the item concerned (i.e. tone on tone), as long as such identifications are deemed not conspicuous or prominent by Commonwealth Sport.</li> </ul>
	<ul> <li>One additional identification, strictly limited to Product Technology Identifications (e.g. DRI-FIT<sup>*</sup>), shall be permitted per clothing item and shall not exceed 10cm<sup>2</sup> (e.g. 5cm x 2cm). Where one-piece body suits are used in competition, such identifications shall be permitted once above and once below the waist, provided all other principles are respected.</li> </ul>

In all instances where the item contains elastic material (such as LYCRA<sup>\*</sup>), the Authorised Identification size shall be measured stretched (e.g. as worn by the athlete, or once the item is fully extended as used during competition).

ltem	Maximum size and frequency
Accessories	<ul> <li>Armbands: One Identification of the Manufacturer permitted per item, with a maximum size of 6cm<sup>2</sup>.</li> <li>Bag: One Identification of the Manufacturer permitted per item, not greater than 10% of the surface area of the item, to a maximum size of 60cm<sup>2</sup>.</li> <li>Eyewear (e.g. sunglasses): May carry the Identification of the Manufacturer as displayed on products sold through the retail trade during the period of 6 months or more prior to the Games, with the manufacturer's identification permitted on the lenses so long as such identifications are engraved into the lens and are not deemed as conspicuous or prominent by Commonwealth Sport.</li> <li>Gloves: One Identification of the Manufacturer permitted per item and shall not exceed 8cm<sup>2</sup>.</li> <li>Headwear (e.g. caps): One Identification of the Manufacturer permitted per item and shall not exceed 10cm<sup>2</sup>, or two identifications of the manufacturer permitted per item and shall not exceed 10cm<sup>2</sup>.</li> </ul>
Footwear	May carry the identification of the manufacturer as generally used on products sold through the retail trade during the period of at least 6 months or more prior to the Games, as long as such identifications are deemed not conspicuous or prominent by Commonwealth Sport. In principle, athletes' names are not allowed on footwear unless listed as a technical requirement in the Sport specific rules or found on shoes sold on the retail consumer market 6 months prior to the Games.
Sport equipment (provided by the CGA or Athlete, such as rackets, bicycles, hockey sticks, etc.)	The size and frequency of the identification of the manufacturer may be as featured on sports equipment sold on the retail consumer market at least 6 months prior to the Games, subject to any stricter IF rules which would prevail for each sport concerned, as long as such identification is deemed not conspicuous or prominent by Commonwealth Sport. In principle, athletes' names are not allowed on sports equipment unless listed as a technical requirement by the IF or found on equipment sold on the retail consumer market at least 6 months prior to the Games.
Mobility equipment (provided by the CGA or Athlete)	For any mobility equipment supplied by the CGA or athlete, the size and frequency of an identification of the manufacturer shall be as featured on mobility equipment sold on the retail consumer market at least 6 months prior to the Games, subject to any stricter IF rules which would prevail for each concerned sport (as indicated within the any published Sport specific rules, as long as such identification are deemed not conspicuous or prominent by Commonwealth Sport.

For any accessories not listed above, the size of the Identification of the Manufacturer shall not exceed 6cm<sup>2</sup>.

## 5. Guidance on Placement

No identification of the Manufacturer may appear on the neck or the collar or on the body (e.g. tattoo) of any person participating in the Games. On upper body clothing items, the Manufacturer's Identification should as much as possible be placed on the chest or on the sleeve.

No identification of the Manufacturer may appear in combination with any other Authorised Identification. No Identification of the Manufacturer may appear close or adjacent to other Authorised Identifications, in order to avoid a composite logo effect or a repetitive effect. This applies also in the case of several layers of items worn by the same person, or for one-piece body suits.

## 6. Items That Must Remain Unbranded

Certain items, due in particular to their potential for abuse in the context of product placement or advertising on the Field of Play, should at all times remain unbranded and/or not feature any Identification (by covering any existing identification) if brought by the participant on the Field of Play or in camera view. Consequently, the following items may not feature any Manufacturer's Identification: headphones, water bottles, coolers, umbrellas, towels, bandages (e.g. kinesis tape), contact lenses, ear plugs, mouth guards and nose clips, face masks and face shields. This list is non-exhaustive and may be updated as necessary by the Commonwealth Sport Executive Board.

## 7. Third Party Identifications

No Third Party reference or name, including the names or nicknames of participants or any other persons (unless listed as a technical requirement in any published Sport Specific rules or the Commonwealth Sport Guidelines for Branding on Team Uniform, Competition Clothing and Equipment), designation, trademark, logo, corporate design or colour scheme or any other distinctive sign (whether direct or indirect, such as QR codes or barcodes) may appear on any Item, unless agreed through the Glasgow 2026 Sponsorship programme.

The use of URL, social media accounts, and hashtags is not permitted on any items worn during the Commonwealth Games and Commonwealth Youth Games.

The use of certain Authorised Identifications (such as the Games Logo or the Games Wordmark) is only permitted as per the relevant OC brand guidelines or any published Sport specific rules.

### 8. Designs

Designs of items must comply with the specifications of the Commonwealth Sport Guidelines for Branding on Team Uniform, Competition Clothing and Equipment. Authorised Identifications or any portions or variations thereof cannot be used in designs (eg repetitions, extensions, distortions, watermarks, patterns etc). For the avoidance of doubt, drawings, colour schemes, combinations, patterns, prints, letters, numerals, geometric elements, slogans, taglines, words or designs that derive or refer or otherwise create the impression that they are identical or similar to a Manufacturers Identification may not be used.

# 9. CGA Logos and National Identity

Subject to the above, CGAs are encouraged to use their national colours, name, flag and emblems, as well as CGA Logos (hereinafter "National Identifications"), in order to visually enhance the national identity of their Items. CGAs have the right to choose the National Identification(s) which will be used by their delegations on Clothing (for instance, CGA Logo or national flag).

No maximum frequency or sizes are applied to National Identifications, unless limitations are imposed within a specific sport's technical regulations (as published in these Guidelines for Branding on Team Uniform, Competition Clothing and Equipment).

No Item may feature the wording or lyrics from national anthems, motivational words, public/political messaging or slogans related to national identity.

CGAs, in particular the host CGA of a particular Games, may not use the "Look of the Games" in any way which creates confusion between the Games Workforce and the athletes and delegation officials of their national team.

## 10. Use of Non-Commercial Logo

CGAs are permitted to include an additional Non-Commercial Logo on their Team Uniform, provided it is approved in advance in writing by Commonwealth Sport and complies with the requirements outlined below and throughout this document. The Non-Commercial Logo can only be included as a benefit extended to a Non-Commercial organisation that provides additional revenue in support of a CGA. This must be a non-commercial organisation and is subject to written case-by-case approval by Commonwealth Sport. The process for submission and approval is outlined in section 17 of these Guidelines. Additional information can also be found in the "Guideline for Additional Branding on Games Uniform – a special 'right' for Glasgow 2026 Commonwealth Games"

Guidance on Placement of Non-Commercial Logo on Team Uniform:

- One placement only on the garment (it can only appear once on each top or shirt);
- This placement must either be on the back of the neck of the garment, or in another location on the back of the garment (e.g. on the lower back of your garment), or on the sleeve of a garment – to be approved by Commonwealth Sport; and
- It must be no greater than the maximum size of the Identification of the Manufacturer, i.e. 30cm<sup>2</sup>.

A Non-Commercial Logo may be permitted on certain sport specific competition garments. The requirements and guidelines for these are included in the sport specific sections of these Guidelines.

## 11. Use of Commonwealth Sport Logos, Games Logo and Games Wordmark

CGAs are encouraged to enhance the identity of their team uniforms and competition clothing (Clothing only) by using the Commonwealth Sport Logo and/or the OC's Games Logo or Wordmark on a limited basis, provided the following conditions are observed. This supports and reinforces mutuallybeneficial awareness of the Commonwealth Sport Movement, helping the Games and the Movement reach a wider global audience. In general, the Commonwealth Sport Logo, Games Logo and the Games Wordmark must:

- be sourced directly from the Organising Company or Commonwealth Sport and used in accordance with their Brand Guidelines.
- not be used for any commercial purposes including, but not limited to, licensed and replica merchandise, unless by separate agreement with Commonwealth Sport.
- only be used once per item of Clothing, with a maximum size of 30cm2

In particular,

- It is forbidden to associate the Commonwealth Sport Logo, Games Logo or Wordmark with an Identification of the Manufacturer.
- When used in conjunction with the CGA Logo, the Games Wordmark should be positioned under the CGA Logo. The Games Wordmark can only be reproduced in its entirety as defined in the Glasgow 2026 Brand Guidelines.
- The Games Logo may be used on both competition (Field of Play), village/leisurewear and CGA clothing and must absolutely appear alone. It is forbidden to associate the Games Logo with any other Authorised Identification (such as an Identification of the Manufacturer or a CGA Logo). The Games Logo can only be reproduced in its entirety as defined in the Organising Company's brand Guidelines.

commonwealth

commonwealth games GLASGOW 2026

### **GLASGOW 2026**

## 12. Homologation Marks

Homologation marks are safety-related "CE" or a similar non-commercial certification logo. If any identification is necessary for safety reasons and is prescribed within IF rules and regulations and included within any published Sport specific rules (and the Commonwealth Sport Guidelines for Branding on Team Uniform, Competition Clothing and Equipment), such identification will be permitted on the Item, in a location that allows technical verification by officials.

## 13. Medal Ceremonies

Commonwealth Sport is supportive of freedom of expression and understands an athlete's right to make positive expressions within the scope of the Glasgow 2026 Charter of Good Conduct.

No Sport Equipment or Accessories may be brought to the medal ceremony.

Personal accessories if worn on a daily basis (such as religious or cultural items, watches or jewellery) may be worn during ceremonies, but not if they are worn for advertising, product placement or endorsement purposes. Mobile phones must be kept out of sight throughout the entire duration of the ceremony (whether in the athlete's pocket or otherwise). Other items, including but not limited to headphones, water bottles, national flags and Point Of View (POV) camera devices, are not permitted on podiums.

### 14. Media Interviews

Commonwealth Sport is supportive of freedom of expression and understands an athlete's right to make positive expressions within the scope of the Glasgow 2026 Charter of Good Conduct.

No Sport Equipment or Accessories may be brought to interviews, with the exception of the mixed zone when used as an exit from the competition area, or if the Sport Equipment is worn by the athlete (e.g. helmet). Athletes may bring hydration bottles and other items essential for comfort and recovery, providing they adhere to these Guidelines for Branding on Team Uniform, Competition Clothing and Equipment.

# 15. Responsibility for Compliance

CGAs shall be primarily responsible for ensuring that all Items worn or used by the members of their delegation comply with this Policy and the Commonwealth Sport Guidelines for Branding on Team Uniform, Competition Clothing and Equipment. Under the supervision of Commonwealth Sport, and with the support of OC personnel, the IFs shall implement a system of enforcing the compliance of Items (such as Sports Equipment) in relation to their respective sport.

## 16. Consequences of Infringement to this Policy

Without prejudice to any other sanctions that Commonwealth Sport may consider to impose, any Authorised Identification or Item used in violation of the terms of the Policy shall be removed or covered (as applicable) in accordance with the instructions given by representatives of Commonwealth Sport, Organising Company or the relevant IF.

Any breach of the terms of the Policy or instructions given by authorised representatives in relation to compliance with the Policy, may lead to disqualification of the athlete and/or withdrawal of the accreditation of the Participant concerned, as well as other possible sanctions, in accordance with the decision of Commonwealth Sport, or in accordance with the technical rules of the respective sport.

# 17. Submission Process & Questions

Commonwealth Sport has set up a procedure for items to be reviewed and offer assistance to CGAs.

For Non-Commercial Logo approvals please contact <u>Commercial@commonwealthsport.com</u>

All Glasgow 2026 team uniform, competition clothing and equipment submissions should be sent to <u>BrandApprovals@commonwealthsport.com</u> for approval.

Once a submission has been made via email, CGAs will be notified of the "reviewed" or "non-compliant" status of their submitted Items. Several International Federations impose an obligatory submission process and review of uniforms worn by athletes and/or teams for technical and/or homologation reasons. For further information regarding the process followed by each sport, please refer to the sport-by-sport section and the published sport specific rules.

## 18. Measuring the Authorised Identifications

#### **Regular shapes**

Where the Identification of the Manufacturer appears as a rectangle or square, the mathematical rules used to calculate the surface area of the shape will be applied.

#### Irregular shapes

Where the Identification of the Manufacturer appears as an irregular shape, a rectangle or square will be traced around the identification, and the mathematical rules used to calculate the surface area of the rectangle or square shall be applied.

#### Combined shapes

Where the Identification of the Manufacturer combines the manufacturer name with the manufacturer logo, a rectangle or square will be traced around the combined identification and the surface area of the rectangle or square shall be calculated in its entirety.



 $Area = a \times b$ 





 $Area = a \times b$ 

 $Area = a \times b$ 

## 19. Common Items

This section provides illustrations regarding the placement and size of the Identification of the Manufacturer on items of Clothing and Accessories that are common across all sports. Please refer to the sport-by-sport section for items not illustrated below and specifications regarding Sport Equipment.

The different types of identification mark is represented as outlined below:

Floating
Precise

Identification of the Manufacturer (IM)

Product Technology Identification (PTI)

CGA Logo and National Identity (ENI)

Homologation Marks (HM)

Non-Commercial Logo (NCL)

It is also specified if the identification must be placed in the precise location indicated on the illustration (Precise) or if the placement is not specified in the guidelines (Floating).

Please find below examples of Product Technology Identifications (non-exhaustive):





## 19.1 Clothing



#### **Tracksuit Bottoms**



## **19.2 Accessories**

#### Armbands

One Identification of the Manufacturer will be permitted per item, with a maximum size of 6 cm<sup>2</sup>.

#### Bag

One Identification of the Manufacturer will be permitted per item, not greater than 10% of the surface area of the item, to a maximum of 60cm<sup>2</sup>.





## **19.2 Accessories**

#### Eyewear

May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with the manufacturers identification permitted on the lenses so long as such identifications are engraved into the lens and are not deemed as conspicuous or prominent by the CGF.

#### Gloves

One Identification of the Manufacturer permitted per item and shall not exceed 8cm<sup>2</sup>.

#### As retail trade





## **19.2 Accessories**

#### Headwear

One Identification of the Manufacturer permitted per item and shall not exceed 10cm<sup>2</sup>, or two identifications of the manufacturer permitted per accessory item, to a maximum size of 5cm<sup>2</sup> placed above each ear.

#### Socks

One Identification of the Manufacturer permitted per item and shall not exceed 10cm<sup>2</sup>.







## 19.3 Items That Must Remain Unbranded

Certain items must not feature any Identification of the Manufacturer and should remain unbranded: headphones, water bottles, coolers, umbrellas, towels, bandages (e.g. kinesio tape), contact lenses, ear plugs, mouth guards and nose clips.

#### Water Bottles





#### Headphones



## 19. Sport-by-sport

Commonwealth Sport

Branding on Competition Clothing & Equipment Guidelines | 19.1 Basketball 3x

# 19.1 3x3 Basketball







#### Clothing One (1) Identification of Manufacturer per clothing item will be T-shirt permitted, to a maximum size of 20cm<sup>2</sup>. Undershirt One (1) additional Product Technology Identification will be Shorts permitted per clothing item to a maximum 10cm<sup>2</sup>. Singlet One-piece Where one-piece body suits are used in competition, one Identification of the Manufacturer and one Product Technology bodysuit Identification shall be permitted above the waist and below the waist, in accordance with the maximum size noted above. however these identifications shall not be placed immediately adjacent to each other.

#### Additional IF Specifications

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

The player's surname must appear on the athlete's back above the player's number and shall comprise only one line of text. The height of the writing must be between 6cm and 8cm.

#### CGA Logo/Flags and National Identity

The name of the CGA must appear on the front of the playing shirts. The logo/flag of the CGA may appear on the shirts. These should be displayed as follows:

• The CGA name should appear above the player's number

- If the written text comprises one line, the letters shall be a maximum of 8cm in height. If the text comprises two lines, the text must be a maximum of 6cm in height.
- The logo/flag must occupy an area of a maximum 20cm2 and should be placed towards the left shoulder.

For the avoidance of doubt, the CGA logo can be a flag, the crest or CGA logo.

#### Non-Commercial Logo

One placement only on an upper garment to a maximum size of 30cm<sup>2</sup>. This placement must be on the back of the garment, below the player number.

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### Designs (Uniform colour)

Each team shall have 2 sets of uniforms with them at all times – 1 set of light colour and 1 set of dark colour. All clothing, Accessories and equipment colours must comply with FIBA regulations on uniform, clarified in section 4.3 and 4.4 of the Official 3x3 Basketball rules found here: Official 3x3 Basketball Rules.

#### **Homologation Marks**

No Homologation Marks required by the IF.

#### **Submission Process**

No additional obligatory submission processes required by the IF.

Branding on Competition Clothing & Equipment Guidelines | 19.2 Wheelchair Basketball 3x3

# 19.2 3x3 Wheelchair Basketball



200cm<sup>2</sup>



Clothing	
T-shirt/ Undershirt/ Shorts/Singlet	One (1) Identification of Manufacturer per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> . One (1) additional Product Technology Identification will be permitted per clothing item to a maximum 10cm <sup>2</sup>
Footwear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, as long as such identifications are deemed not conspicuous or prominent by Commonwealth Sport. Footwear may be of any colour combination, but the left and right shoe must match. No flashing lights, reflective material or other adornments are permitted.

Mol	bility	Equipment

May carry the Identification of the Manufacturer as generally used
on products sold through the retail trade during the period of six
(6) months or more prior to the Games.

#### Additional IF Specifications

The following IF technical requirements apply.

Please refer to the IWBF Handbook and the Official Wheelchair Basketball Rules available in the <u>Download Section on the IWBF website</u>.

#### Third Party Identification (athlete name/number)

The back of the shirt shall conform to the following:

- Each team member shall wear a shirt numbered on the front and back with plain numbers, of a colour contrasting with the colour of the shirt. The players number shall be clearly visible and:
  - Those on the front shall be placed on the upper left-hand side of the chest and be at least 10cm high.
  - Those on the back shall be at least 20cm high.
- The players surname may appear on the back above the players number and shall comprise only one line of text. The height of the writing must be between 6cm and 8cm.

#### CGA Logos/Flags and National Identity

The name of the CGA must appear on the front of the playing shirts. The logo/flag of the CGA may appear on the shirts. These should be displayed as follows:

The CGA name should appear above the player's number

- If the written text comprises one line, the letters shall be a maximum of 8cm in height. If the text comprises two lines, the text must be a maximum of 6cm in height.
- The logo/flag must occupy an area of a maximum 20cm<sup>2</sup> and should be placed towards the left shoulder.

For the avoidance of doubt, the CGA logo can be a flag, the crest or CGA logo.

#### Non-Commercial Logo

One placement only on the back of the neck of the upper garment to a maximum size of  $30 \text{ cm}^2$ .

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

No Homologation Marks required by the IF.

#### **Submission Process**

All participating 3x3 Wheelchair Basketball teams must submit their drawing / design of their competition uniforms to IWBF for approval. Designs must be emailed to <u>competitions@iwbf.org</u> by no later than 23 June 2026.

**Commonwealth Sport** 

Branding on Competition Clothing & Equipment Guidelines | 19.3 Artistic Gymnastics

# 19.3 Artistic Gymnastics



Clothing	
Shorts/Pants	One Identification of the Manufacturer per clothing item will be
Shirt/Singlet	permitted, to a maximum size of 30cm <sup>2</sup> .
Shirt/Singlet	One additional Product Technology Identification will be permitted
Leotard	per clothing item, to a maximum size of 10cm <sup>2</sup> .

Sport Equipment	
Wrist band	One Identification of the Manufacturer per item will be permitted,
Wrist protection	to a maximum size of 6cm <sup>2</sup> .
Grips	

#### Additional IF Specifications

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

No names of athletes are allowed on items.

#### CGA Logos/Flags and National Identity

All competitors must show an identification of their country/territory in the form of a flag (in official colours) and/or the country name (CGA code or in full) with a minimum overall area of 30cm<sup>2</sup>.

A CGA logo may be worn in addition to the flag and/or country/territory/CGA name and with the same size requirement.

The national emblem, national crest, or national coat of arms, may be worn in addition to the required flag and/or country name

The uniform may be designed in the national colours and represent the national identification, in addition to the required flag and/or country/CGA name (CGA code or in full). The identification may be in the form of a badge, sewn-on or affixed by numerous other methods in a safe and secure manner. The national identification must appear at least one time, with no limit of frequency. It may appear anywhere on the kit.

For teams, the national identification must be the same for all members.

#### Non-Commercial Logo

One placement only on an upper garment (or above the waist on singlets, leotards etc). This placement must be on the back of the neck or sleeve of the garment to a maximum size of 30cm<sup>2</sup>

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

No Homologation Marks required by the IF.

#### **Submission Process**

Commonwealth Sport will submit all Artistic Gymnastics uniform designs to FIG for approval

## 19.4 Athletics & Para Athletics

**Commonwealth Sport** 












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Competition tops (vests, T-shirt, singlet etc.)	One (1) Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> . The total identification shall not exceed 5cm in height.
Under garments	No identification of the Manufacturer shall appear on under garments
Competition shorts, tights, leggings etc.	One (1) Identification of the Manufacturer of a maximum size of 30cm <sup>2</sup> . The total identification shall not exceed 5cm in height.
One piece body suit / Leotard	Two (2) Identification of the Manufacturer shall be permitted, one above the waist and one below the waist of a maximum size of 30cm <sup>2</sup> .
	These two (2) Identification of the Manufacturer shall be identical, in rectangular form and shall not be placed immediately adjacent to each other. The Identification of the Manufacturer shall not exceed 5cm in height.

Mobility Equipmer	nt
Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Wheelchair (racing and daily wheelchair)	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
	<u>Racing wheelchair</u> Racing wheelchair shall be regarded as three (3) items of equipment (two large wheels and a frame).
	<u>Daily wheelchair</u> Daily wheelchair shall be regarded as two (2) items of equipment (i.e. two large wheels).
Throwing frame	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games. Throwing frame shall be regarded as one (1) piece of equipment.

#### Sport Equipment

Vaulting pole	Two Identifications of the Manufacturer per item will be permitted,
Javelin	to a maximum height of 4cm.
Shot	
Discus	
Hammer	
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The following IF technical requirements apply.

#### Third Party Identification (athlete name)

The name of the athlete may be displayed on the front and/or the back of the vest, leotard and t-shirt. The maximum height of such display shall be 4cm.

#### CGA Logos/Flags and National Identity

#### CGA Name

The name of the CGA of the athlete and/or its CGA code may be displayed once on the back and/or the front of the vest, leotard, t-shirt and lower body attire. The maximum height of such display shall be 10cm.

#### CGA Logo and flag

For vest, leotard and t-shirts, CGA logo and / or Flag may be displayed once on the front of each item, above the waist. The maximum size of such identifications shall be 40cm<sup>2</sup> with a maximum height of 5cm.

For lower body attire, CGA logo and / or Flag may be displayed once on the front of each item. The maximum size of such display shall be  $40 \text{cm}^2$ , with a maximum height of 5cm.

#### Non-Commercial Logo

One placement only on an upper garment (or above the waist on singlets, leotards, body suits etc). This placement must be on the front of the garment, and it must be no larger than 30cm<sup>2</sup>

The placement shall be rectangular in shape and lettering must be a maximum of 4cm high.

The placement shall be at least 5cm from the National Identity.

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

No homologation marks required by the IF, however the usage of World Athletics Certification Logos is allowed as long as it is in accordance with the Guidelines for the Official World Athletics Certification Logos section of the World Athletics Certification Procedures

#### **Submission Process**

No additional obligatory submission process required by the IF.

Branding on Competition Clothing & Equipment Guidelines | 19.5 Lawn Bowls & Para Lawn Bowls

# 19.5 Bowls & Para Bowls







Clothing	
T-shirt/Shirt	One (1) Identification of the Manufacturer per clothing item will be
Shorts/Skirt/ Trousers	permitted, to a maximum size of 30cm <sup>2</sup> .
	One additional Product Technology Identification will be permitted
	per clothing item, to a maximum size of 10cm <sup>2</sup> .

#### **Competition Equipment**

Bowls	The size and frequency of the Identification of the Manufacturer
	may be as featured on sports equipment sold on the retail
	consumer market six (6) months prior to the Games.

Mobility Equipme	ent
Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Wheelchair	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### Additional IF Specifications

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

No IF specific regulations with regard to Third Party Identification apply.

#### CGA logos/Flags and National Identity

No IF specific regulations with regard to National Identifications apply.

#### Non-Commercial Logo

One placement only on the back of the neck of the upper garment to a maximum size of 30 cm<sup>2</sup>.

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

All bowls used during Glasgow 2026 must carry a registered World Bowls stamp of either the current year or of a future year. Players must have 2 sets of bowls, one set in red and one in blue. No other colour will be permitted for use during this competition in accordance with Glasgow 2026 Conditions of Play.

#### **Submission Process**

Each CGA must register all sets of bowls to be used by their players prior to the start of the event, in accordance with the process provided by Glasgow 2026. Random checking of bowls may occur prior to the commencement of games. Players requiring bowls testing shall be liable for the cost of the test. Bowls submitted for registration and/or testing must be in sets of four (4).

## 19.6 Boxing

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The sport specific branding guidelines for Boxing are being developed and will be added to these Guidelines once confirmed

#### Branding on Competition Clothing & Equipment Guidelines | 19.7 Judo

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### 19.7 Judo





Clothing	
Judogi (jacket)	One (1) Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> . Placement on the jacket in a visible area either on the bottom, front left side, near or in the reinforced edge or at the bottom edge and inside the advertising space (25 cm x 5cm) permitted on the shoulders (see C1.3 of the <u>IJF Judogi Rules</u> ). The Identification of the Manufacturer must be placed in a visible area at the bottom edge and inside the publicity zone permitted on the shoulders, on either of the shoulders.
Judogi (trousers)	One (1) Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> . The Identification of the Manufacturer on the trousers must be placed in a visible area either at the top, on the front side or outside (20cm maximum from the waist string), or at the bottom, on either of the legs, at the front side or outside (maximum 20cm from the bottom of the lower edge of the trousers).
Judogi (belt)	One (1) Identification of the Manufacturer will be permitted, to a maximum size of 9cm <sup>2</sup> . The Identification of the Manufacturer must be placed in a visible area, in one of the two edges.

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

Athletes shall wear a back number with their name and CGA code on the back of the jacket. The back number will be provided and sewn by Glasgow 2026.

#### CGA logos/Flags and National Identity

The CGA logo or national flag must be located on the left side of the jacket, at the chest level, with a maximum size of 100cm2.

#### Non-Commercial Logo

One placement only on the judogi jacket to a maximum size of 30cm2. This placement must be on the judogi jacket or sleeve as follows:

- On the sleeves inside a 10cm x 10cm zone that is located 25cm from the lower part of the collar.
- On the shoulder inside a 25cm x 5cm zone, in a strip from the lower part of the collar down the sleeve.
- See C1.6 of the <u>IJF Judogi Rules</u> for guidance on placement.
- The logo should be on the opposite side to an Identification of the Manufacturer

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### Official Judogi

Athletes must compete wearing an IJF approved judogi (white and blue) supplied by one of the manufacturers listed on the <u>IJF Official Supplier list</u>

#### **Homologation Marks**

The IJF approved label must appear once on each piece of clothing. It is represented by an unforgeable optical label of  $15.75 \text{ cm}^2$  ( $3.5 \text{ cm} \times 4.5 \text{ cm}$ ) certifying that the judogi complies with the IJF current rules. Only one label is permitted per item. Only the judogi having successfully passed the tests by the official laboratories and approved by IJF may be used.

The label must be fixed:

**For the jacket**: IJF approved label (red or green colour) on the front side and at the bottom of the jacket, on the left side (jacket is folded on the right side), near or in the reinforced zone.

**For the pants**: IJF approved label (red or green colour) on the front side and the top of the pants, close to the middle.

**For the belt:** IJF approved label (blue, red or green colour) at one of the two edges of the belt.

#### **Submissions Process**

Before the competition, the IJF officials control the homologation mark on each piece of competition clothing. The conformity of the IJF unforgeable optical label is verified by a UV lamp. A word "IJF" behind JUDOGI or a vertical line appears in the "O" of APPROVED and JUDOGI and in the circle of the IJF logo. A non-compliant judogi or belt will be denied.

## 19.8 Netball

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Clothing	
Primary & Alternate Match Uniform	One (1) Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> . One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> . Where the match uniform is not a dress as shown, for example a singlet and leggings/shorts/skort the branding positions permitted are as per for a dress.
Match bibs	No Identification of the Manufacturer will be permitted. The minimum height of the positional lettering on match bibs is 15cm.
T-shirt	One (1) Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> . One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
Shorts, Skirt, Trousers	One (1) Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> . One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
Undergarments	No Identification of the Manufacturer will be permitted.

The following IF technical requirements apply.

#### Alternate Match Uniform

All participating Netball teams must have two match uniform options that must be submitted to World Netball for approval.

• An alternate match uniform must be sufficiently different from the main colour of the primary uniform to avoid "clashes". For the avoidance of doubt, for example – primary uniform is yellow, alternate uniform cannot be gold or predominantly yellow.

• Where possible the alternate match uniform should have a main colour that is opposite the primary match uniform's main colour on the <u>Colour Wheel</u>.

• Where there are two main colours in a primary match uniform, the reversal of the colours of the primary match uniform is not acceptable for the alternate uniform. For the avoidance of doubt, for example – the primary uniform is blue with red panels, an alternate match uniform that is red with blue panels is unlikely to be approved

#### Third Party Identification (athlete name)

The players last name (including an initial or other identifier if required) must be displayed on the back of the match dress in lettering that is a minimum of 5cm and no more than 10cm high and no longer than 16cm in length.

Names can be displayed either above or below the positional patch / bib provided that all team uniforms are consistent.

Teams are required to display the surnames of players on the back of the match uniform, primary and alternate,

Teams must ensure that the surname or identifying name is in a contrasting colour to the match uniform colour and clearly visible and legible. For example – avoid the use of white lettering on yellow unless a keyline font is used.

If there are two or more players with the same surname an initial or additional letters may be added to distinguish players.

Where surnames of players are not displayed on the back of the match uniform as required World Netball has the right to determine a process for player identification.

#### CGA Logo / Flags and National Identity

The match dress to display the CGA logo / flag on the front left of the chest to a maximum length of 7cm long, a maximum height of 6cm high and maximum size of 42cm<sup>2</sup>.

#### Non-Commercial Logo

One placement only on the back of the match uniform below the bib, to a maximum size of 30cm<sup>2</sup>.

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

No homologation marks required by the IF.

#### **Submission Process**

All Match Uniform designs must be approved by World Netball emailed to <u>kate.agnew@worldnetball.sport</u> by no later than 31 January 2026.

Branding on Competition Clothing & Equipment Guidelines | 19.9 Swimming & Para Swimming

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### 19.9 Swimming & Para Swimming



Clothing	
Swimsuit two-piece body suit	One (1) Identification of Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup>
	One (1) additional Product Technology Identification will be permitted per clothing item to a maximum 10cm <sup>2</sup> .
One-piece body suit	Where one piece body suits are used, two (2) logos of the manufacturer and Product Technology Identification shall be permitted, one above the waist and one below the waist of a maximum size of 30cm <sup>2</sup> each. Identifications shall not be placed immediately adjacent to each other.

Sport Equipment	
Swim cap	One (1) manufacturer's logo of a maximum size of 20cm <sup>2</sup> on the front.
	It is permissible to wear two (2) caps. Both caps must comply with the Commonwealth Sport Policy and these Guidelines.
Goggles	Two (2) manufacturer logos of a maximum size of 6cm <sup>2</sup> each are allowed on goggles but only on the spectacle frame or band.

#### Mobility Equipment

Wheelchair/	May carry the Identification of the Manufacturer as generally used
Prosthetics	on products sold through the retail trade during the period of 6
	months or more prior to the Games.

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

#### Swimming caps

Athlete's name may be featured to a maximum size of 20cm<sup>2</sup> and can be printed twice. Should the athlete's name feature on one side only, it shall be printed on the same side as the national flag or CGA logo and country/CGA name (or CGA code). Printing the competitors' name is not compulsory.

#### CGA Logos/Flags and National Identity

#### <u>Swimsuits</u>

One (1) flag/ CGA Logo and/or one (1) CGA name (or CGA code) of a maximum size of 50cm<sup>2</sup> will be permitted. Repetitions of the national flag, elements thereof or, the colours of the national flag, included as a design element of the swimsuit, shall not be considered under this rule.

#### Swimming caps

One (1) flag/ CGA Logo and/or CGA name (or CGA code) of a maximum size of 32cm<sup>2</sup> will be permitted on both sides of the cap.

#### Non-Commercial Logo

One placement only which must be on the front of the garment above the waist on swimsuits. Where there is no upper garment worn during competition such as for trunks / shorts, one placement only on the front of the garment is permitted. It must be no larger than 30cm<sup>2</sup>

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

#### Swimming:

All swimwear used at the Commonwealth Games must be approved by World Aquatics in accordance with the rules and procedures set forth in the World Aquatics Competitions Regulations and valid on the date of approval.

The list of approved swimwear can be found at World Aquatics website.

All swimsuits approved by World Aquatics shall bear the World Aquatics Homologation Mark for indicating that the Product in use has been approved. If the swimwear is in two pieces, each piece shall bear a label.

#### Para Swimming:

All swimwear including any modified swimsuits used at the Commonwealth Games must be approved by World Para Swimming in accordance with the rules and procedures set forth in the World Para Swimming Rules and Regulations 10.16.

#### **Submission Process**

More information about the submission process is available on the <u>World Aquatics</u> <u>website</u> and the <u>World Para Swimming website</u>

Branding on Competition Clothing & Equipment Guidelines | 19.10 Para Powerlifting

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# 19.10 Para Powerlifting

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Clothing	
Lifting suit/ one- piece body suit	Where one-piece body suits are used in competition, one (1) Identification of the Manufacturer and one Product Technology Identification shall be permitted above the waist and below the waist, to a maximum size of 30cm <sup>2</sup> .
	These identifications shall not be placed immediately adjacent to each other.
T-Shirt	One Identification of the Manufacturer and one Product Technology Identification shall be permitted on T-Shirts worn under the lifting suit / one-piece body suit in accordance with the maximum size noted above.
Other outfit (unitard or sleeves)	One (1) Identification of the Manufacturer is permitted to a maximum size of 30cm <sup>2</sup> .

Sport Equipmen	t			
Belt	One (1) Identification of the Manufacturer per item will be permitted			
Kneecaps	to a maximum size of 6cm <sup>2</sup> .			
Bench straps				
Wrist straps				
Head Item	One (1) Identification of the Manufacturer per item will be permitted to a maximum size of 10cm <sup>2</sup>			

Mobility Equipm	lent
Wheelchair/	May carry the Identification of the Manufacturer as generally used
Prosthetics	on products sold through the retail trade during the period of six
	(6) months or more prior to the Games.

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

No names of athletes allowed on items.

#### CGA Logo/Flags and National Identity

The CGA logo / name, CGA code or national flag must appear at least once on the front of the lifting suit to a maximum size of 30cm<sup>2</sup>

#### Non-Commercial Logo

Non-Commercial Logos are not permitted on the lifting suit, however they may be placed on T-shirts worn under the lifting suit.

For T-shirts worn under lifting suits:

One placement only on the back of the neck of the T-Shirt, to a maximum size of 30cm<sup>2</sup>.

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

For lifting suits, one IF homologation mark ("Approved Supplier") is required to a maximum size of 30cm<sup>2</sup> on the inside of the item. The manufacturer must use the "Approved Supplier" mark for indicating that the product in use is approved for use in competition. The mark should be printed or affixed to the lifting suit or bench strap in a manner ensuring that it cannot be removed without destroying the label (to prevent transfer).

All lifting suits and bench straps used must be approved by World Para Powerlifting and be from an Approved Supplier, according to the Rules and Regulations and valid on the date of the competition. The list of Approved Suppliers can be found on the <u>World Para</u> <u>Powerlifting website</u>

#### **Submission Process**

No additional obligatory submission process required by the IF.

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### 19.11 Track Cycling & Para Cycling Track







Clothing			
T-shirt	One (1) Identification of the Manufacturer per clothing item will be		
Singlet	permitted, to a maximum size of 30cm <sup>2</sup> .		
Short pants	One additional Product Technology Identification will be permitted		
	per clothing item, to a maximum size of 10cm <sup>2</sup> .		
Skin suit	Where skinsuits are used in competition, one Identification of the		
	Manufacturer and one Product Technology Identification shall be		
	permitted above the waist and below the waist, in accordance		
	with the maximum size noted above, however these identifications		
	shall not be placed immediately adjacent to each other.		

Sport Equipment	
Track	All sport equipment may carry the Identification of the
Tandem bicycles	Manufacturer as generally used on products sold through the retail
Wheels	trade during the period of 6 months or more prior to the Games.
Helmet	

#### **Mobility Equipment**

ProstheticsMay carry the Identification of the Manufacturer as generally usedon products sold through the retail trade during the period of 6months or more prior to the Games.

#### Additional IF Specifications

The following IF technical requirements apply.

#### Third Party Identification (athlete name)

The rider's name may appear but is not mandatory on the back of the jersey according to UCI article 1.3.057.

#### CGA Logos/Flags and National Identity

No IF specific regulations with regard to National Identifications apply.

#### Non-Commercial Logo

One placement only on an upper garment (or above the waist on singlets, skinsuit etc), to a maximum size of  $30 \text{ cm}^2$ . This placement must be in the UCI Sponsor Logo Zones B or E on the lower back or sleeve of the garment, as outlined in the UCI Jersey's Visual Guidelines v5.3

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### Homologation Marks

For Track Bicycles: The homologation marks on approved equipment is mandatory in compliance with the Approval Protocol in force and available on the UCI Website according to the <u>UIC article 1.3.001bis</u>.

For Prosthetics and Adaptations: The label "UCI Classification" is a mandatory on prosthetics and adaptations which have been approved under the new procedures since 2015.

#### Submission Process

Each licence holder shall ensure that the equipment he/she uses on the occasion of Track events shall be approved by the UCI according to the specifications of the Approval Protocols in force and available on the UCI Website according to UCI article <u>1.3.001bis</u>

CGAs shall submit to the commissaires' panel at rider confirmation, a sample of their national team clothing for validation.

# 19.12 Weightlifting







Clothing		Personal Sport Equ	uipment
Weightlifting Costume	One Identification of the Manufacturer Identification shall be permitted above the waist (chest level, right side of the costume) to a maximum size of 30cm <sup>2</sup> .	Support Belt	One (1) Identification of the Manufacturer per item will be permitted to a maximum size of 12cm <sup>2</sup>
	If no National Identification is placed, the Manufacturer identification could be placed in the centre, chest level, of the front side of the costume.		One Homologation Identification per item shall be permitted, to a maximum size of 12cm <sup>2</sup> .
		Kneecaps	One (1) Identification of the Manufacturer per item will be permitted The total maximum size for both kneecaps, when combined is 30cm
	One Product Technology Identification shall be permitted below the wait in the front or in any position on the back of the costume, to a maximum size of 10cm <sup>2</sup> . These identifications shall not be placed immediately adjacent to each other		One National Identification per item shall be permitted to a maximum size of 30cm <sup>2</sup> .
			One Homologation Identification per item shall be permitted, to a maximum size of 12cm <sup>2</sup>
		Wrist Wraps and Bandages	One (1) Identification of the Manufacturer per item will be permitted The total maximum size for two wrist wraps, when combined is 22cm <sup>2</sup> . The total maximum size for two bandages, when combined is 22cm <sup>2</sup> .
Short or long sleeve T-shirt,	Short or long sleeve T-shirt, tight pants/shorts or one-piece unitard may be worn under the costume. The specifications should be		
Tight pants, One-piece unitard	according to the IWF TCRR.		One Homologation Identification per item shall be permitted, to a maximum size of 12cm <sup>2</sup> .
	One Identification of the Manufacturer and one Product Technology Identification shall be permitted on these garments in accordance with the maximum size noted above.		
	The Identification of the Manufacturer on these garments must not		
	be visible when worn under the lifting suit / one-piece body suit.		

Athletes must wear only one weightlifting costume which should comply with the IWF Technical and Competition Rules and Regulations (TCRR).

CGAs may select their uniform colour design based on their CGA's flag colours and symbols.

#### CGA Logos/Flags and National Identity

One National Identification shall be permitted above the waist (chest level, left side of the costume) to a maximum size of 30cm<sup>2</sup>.

In addition costumes may contain the CGA Code providing the costume also includes the National Identification of the CGA. The CGA Code should be positioned on the centre front above the waist and under the Manufacture and National Identification.

The height of the letters of the CGA Code should be in relevance to the size of the costume, shall not be smaller than 5cm of height and should not exceed the 10cm.

#### Third Party Identification (athlete name)

Costumes may include the surname of the athlete, providing the costume also includes the CGA Code. The athlete name alone, without the inclusion of the CGA Code, is not permitted.

The Name must be positioned under the CGA code in a straight line. The Name

must be the athlete's surname as registered in the competition. The Code should be the CGF approved 3-letter code of the respective CGA of the athlete.

The Name and the Code must appear in Latin letters and could be of any colour. All letters should be of the same colour, no colour variations are allowed.

The preferred font-type for IWF for both identifications is the "Montserrat- Semi Bold". The letters must be Upper Case.

The height of the letters for the Name should be in relevance to the size of the costume, shall not be smaller than 2cm of height and should not exceed the 4cm.

#### Non-Commercial Logo

One placement only on the back of the weighlifting costume at the top to a maximum size of 30cm<sup>2</sup>.

It cannot be applied on any other item of clothing, accessory, footwear, mobility equipment or personal sport equipment.

#### **Homologation Marks**

One IWF Homologation Identification including the exact weight of the costume in grams shall be permitted below the waist or in any position on the back side of the costume, to a maximum size of 15cm<sup>2</sup>.

#### **Submission Process**

No additional obligatory submission process required by the IF.

### Contact

If you need any assistance implementing our brand, please contact:

BrandApprovals@commonwealthsport.com

