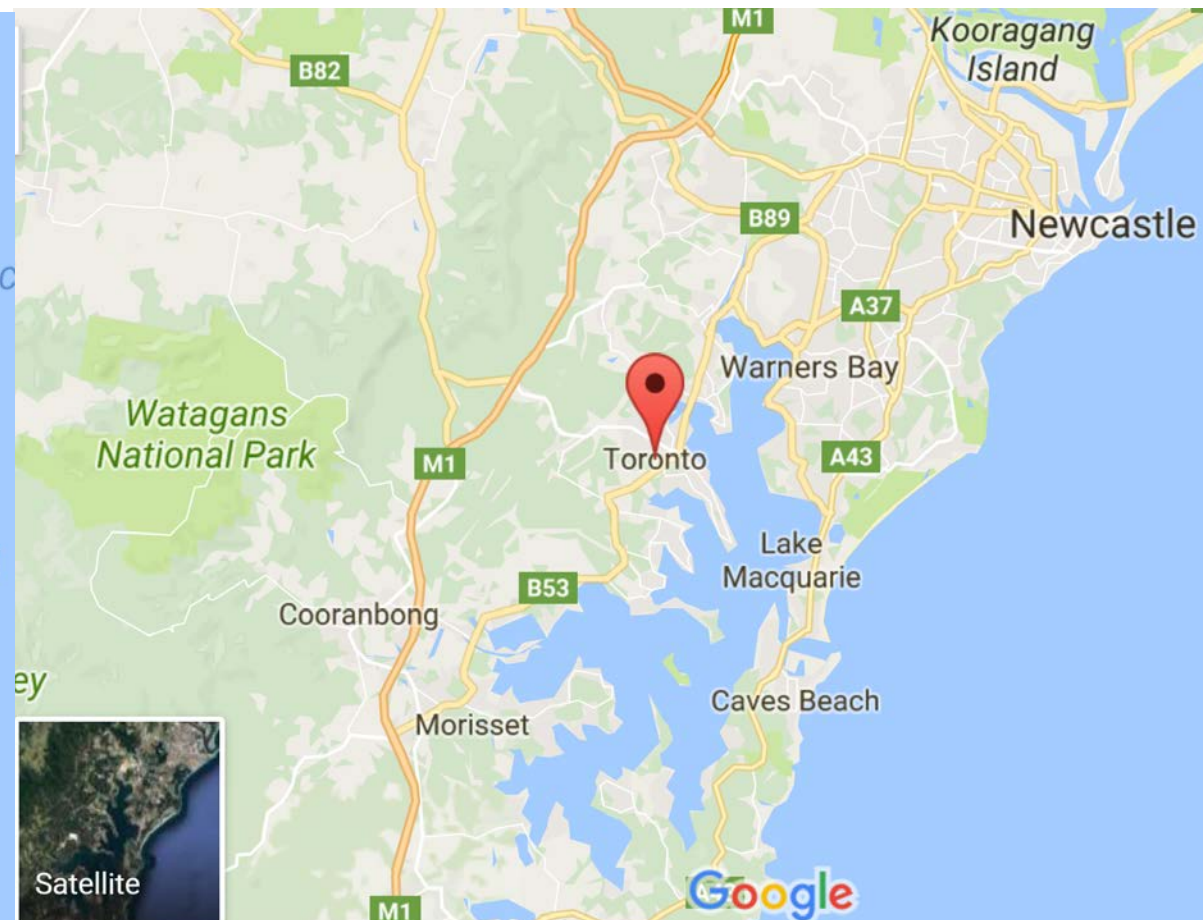
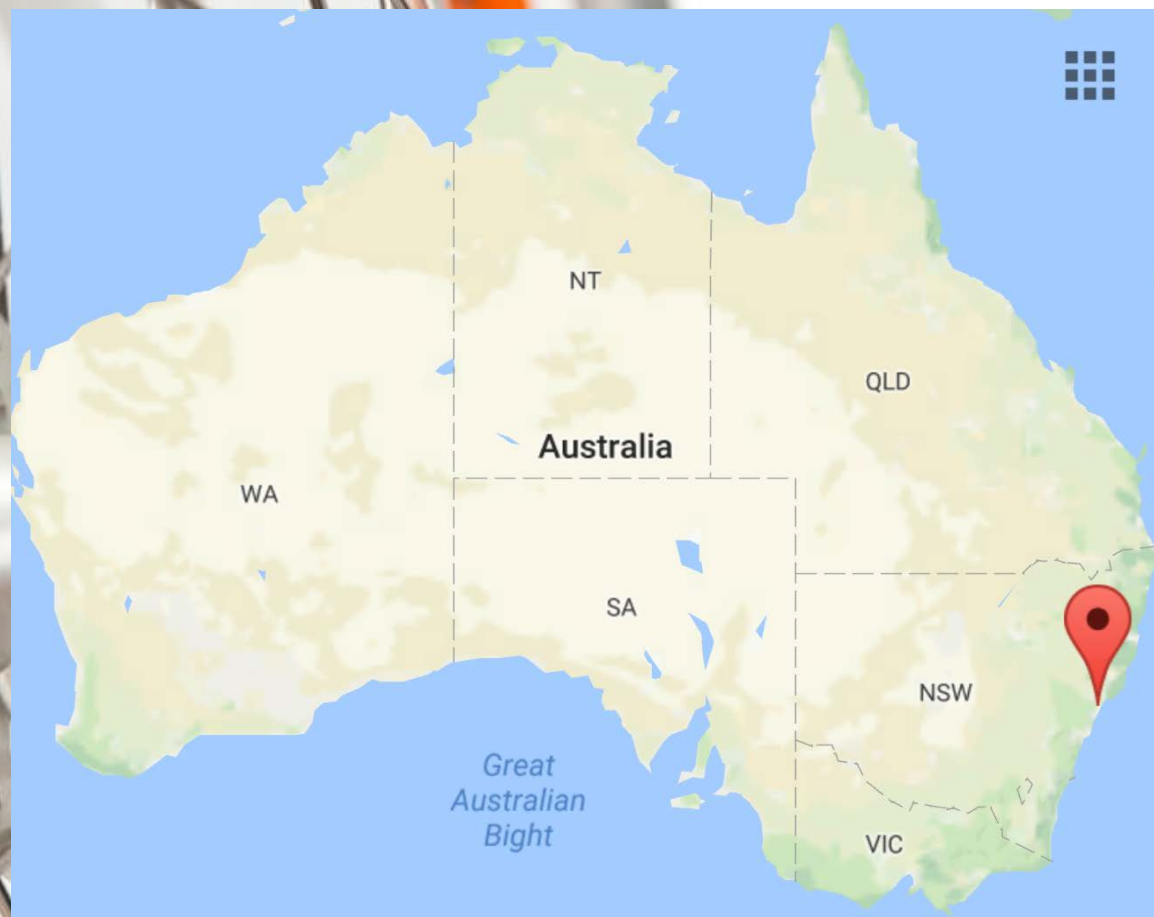


A close-up photograph of a wheelchair's rear wheel and frame. The frame is orange and silver, and the wheel has a silver hub and spokes. The background is white.

SPEED PROFILES IN WHEELCHAIR COURT SPORTS; COMPARISON OF TWO METHODS FOR MEASURING WHEELCHAIR MOBILITY PERFORMANCE

Rienk van der Slikke, Barry Mason, Monique Berger,
Vicky Tolfrey

Wheelchair court team sports



Wheelchair court team sports

- Rugby (Quad rugby)
- Tennis
- Basketball
- Hockey

- Field position
- Wheelchair mobility performance
 - Wheelchair kinematics



Speed & rotations

- Able bodied sports
 - Speed zones: maintain speed → “power in”
 - Rotations partly within the body (trunk)
- Wheelchair sports
 - Maintain speed → “cruising”
 - Changes in speed more important (acceleration)
 - Limited rotation within body → wheelchair rotations
 - Rotations (of the wheelchair) more important

Indoor Tracking System (ITS)

- Ultra wide band technology
 - Ubisense
 - Catapult
- System
 - 4-6 sensors fixed around the court
 - Single tag on each player (wheelchair)
 - Frequency bandwidth shared (~6Hz)
- Outcomes
 - Position (on the field), heatmaps
 - Speed & displacement

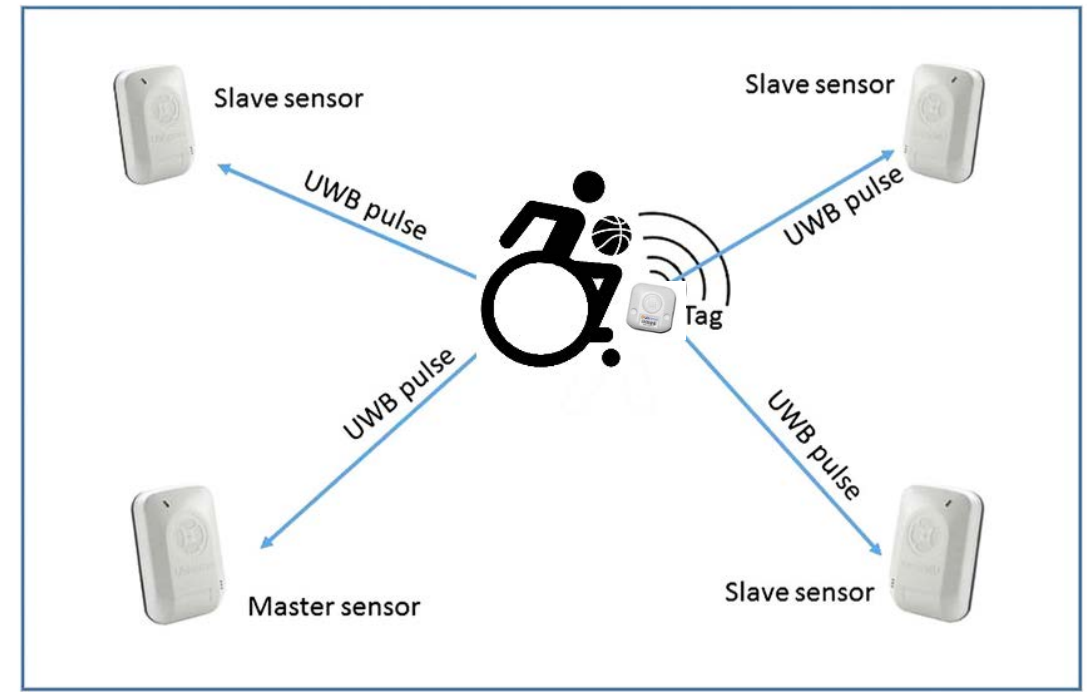
Journal of Sports Sciences, 2014
<http://dx.doi.org/10.1080/02640414.2014.910608>



The validity and reliability of a novel indoor player tracking system for use within wheelchair court sports

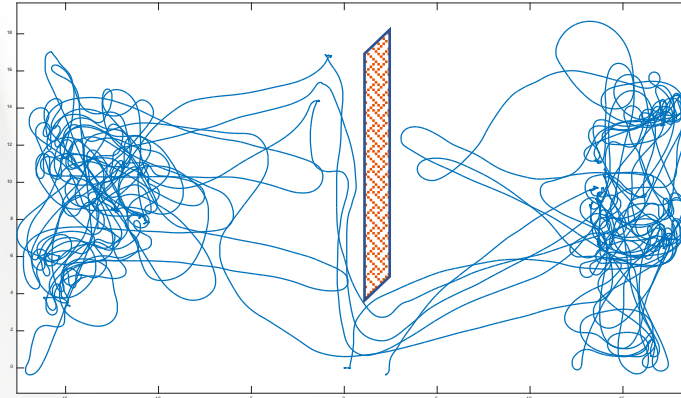
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Wheelchair Mobility Performance Monitor (WMPPM)

- Inertial sensors
 - Wheels & frame
 - No global reference
- Outcomes
 - Forward
 - Displacement, speed & acceleration, push characteristics
 - Rotational
 - Rotation, rotational speed & rotational acceleration



Opportunities for measuring wheelchair kinematics in match settings; reliability of a three inertial sensor configuration

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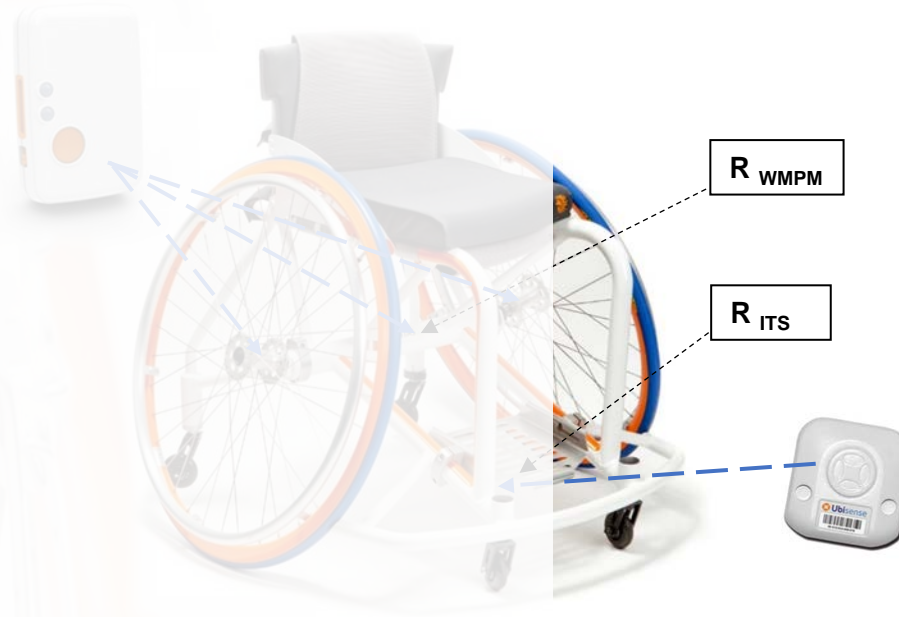
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Measurements

- 6x 10 minute game measured
- 5 elite level wheelchair basketball players
- Comparison
 - Distance
 - Speed
 - Average
 - RMSE
 - Zones



Welcome to Stoke Mandeville Stadium
Home of Wheelchair Sport and
Birthplace of the Paralympic Games

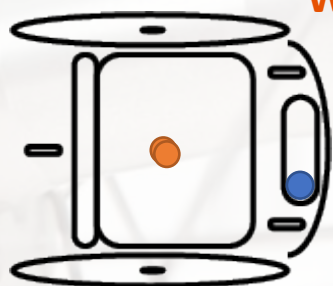


Results example plot

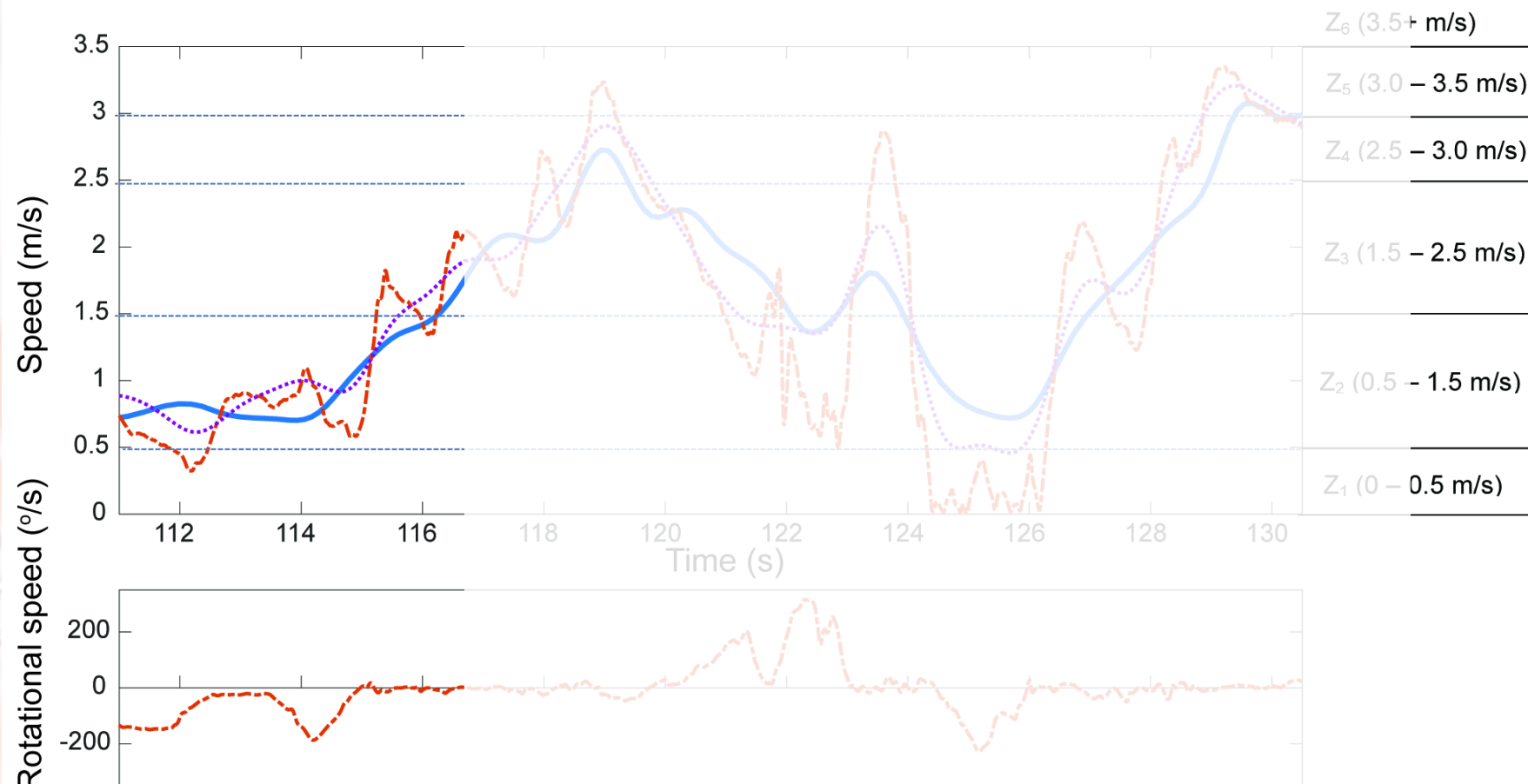
ITS

WMPM

WMPM2



WMPM
WMPM2



Results

		Inertial sensors WMPM	difference	Indoor Tracking System	difference	Inertial sensors WMPM2
Distance per ~10 min. (m)		837.8	-2.6% (± 3.2%)	882.3	0.1% (± 3.3%)	883.4
Speed (m/s)	average	1.30	-2.6%	1.37	0.1%	1.38
	RMSE		0.41		0.33	
Speed Zone (m/s)	0 - 0.5	22.4%	13.7	8.7%	5.7	14.4%
	0.5 - 1.5	37.9%	-15.7	53.6%	-9.0	44.6%
	1.5 - 2.5	29.3%	-0.1	29.4%	2.0	31.3%
	2.5 - 3.0	6.6%	1.0	5.5%	0.9	6.4%
	3.0 - 3.5	2.8%	0.7	2.1%	0.4	2.5%
	3.5+	1.0%	0.3	0.7%	0.0	0.7%

Conclusion

- Comparison
 - For speeds above average (1.5 m/s) similar results
 - At low speeds differences due to reference point
 - In ITS more time assigned to average speed zone due to filtering
- Future
 - Recalculate for reference point if needed
 - Combine ITS with a single IMU for best results
 - Proved feasible in the research
 - Use sensor fusion techniques

A close-up, artistic photograph of a bicycle's rear wheel and frame. The spokes are thin and metallic, creating a complex web of lines. The frame is a bright orange color, contrasting with the silver metal. The background is a soft, out-of-focus white.

Thank you for your attention!

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